

**Department**

External Computer Services

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## RAM clear procedure for new cabinets



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## I. REVISION HISTORY

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Version	Authors	Date	Comments
1.0	Jesse Maurer	Date 2020-06-11	Document creation

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## II. TABLE OF CONTENTS

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# 1 RAM CLEAR PROCEDURE FOR NEW CABINETS

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## 1.1. Introduction

This new ram clear procedure is intended to eliminate many issues with the older method. The new ram clear disk also includes a factory test on the same disk for class 2 and 3 games this is simple. (so long as there is a functioning touchscreen)

## 1.2. Instructions

### 1.2.1 Step-by-step

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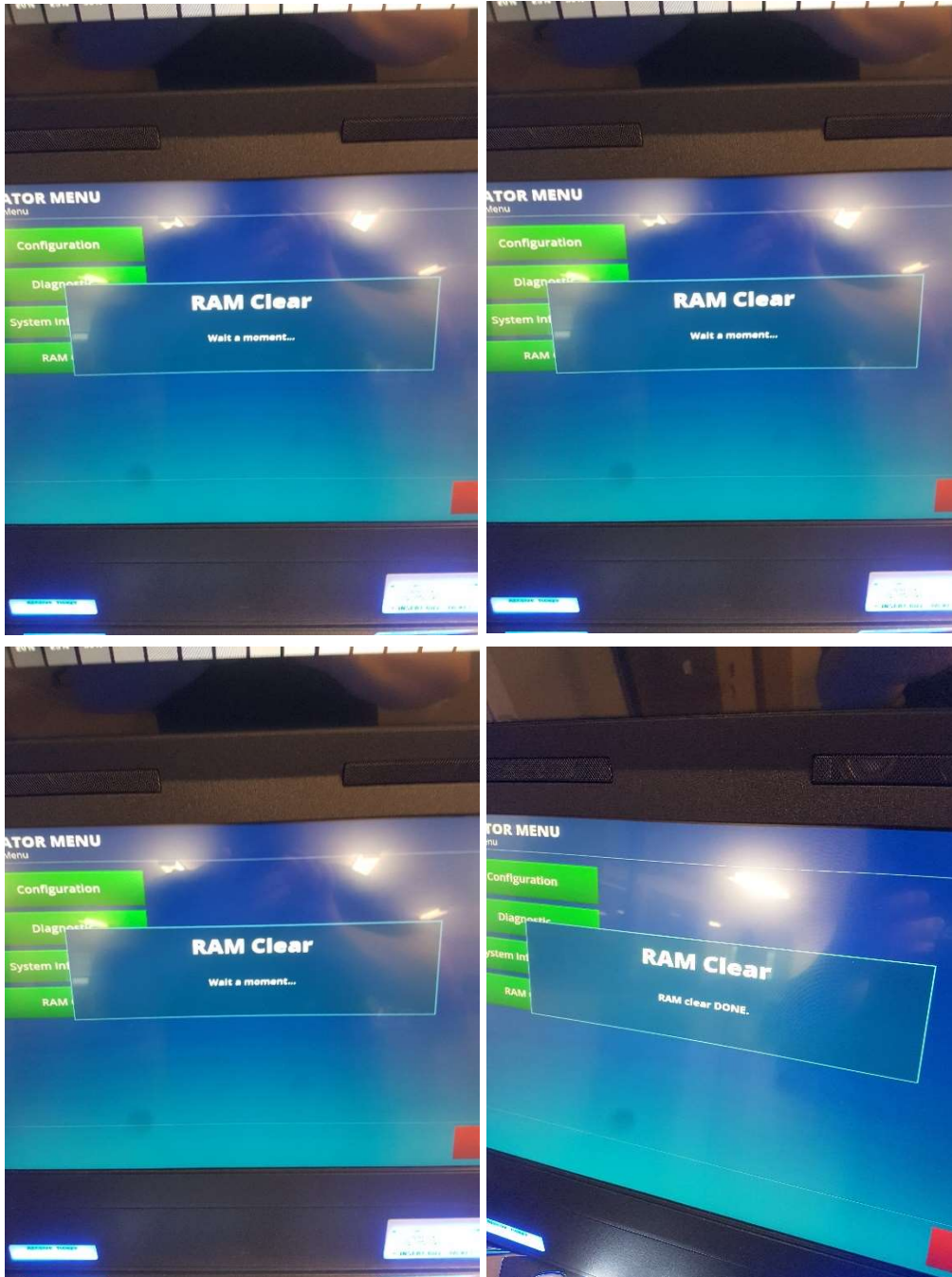
- power game off
- replace SSD with RamClear-FactTest
- power on machine
- select "ram clear" then "yes"

For items with no touchscreen (Bpods, broken touchscreen)

- power game off
- replace SSD with RamClear-FactTest
- power on machine
- turn dip switch 8 to on. (logic access will be needed) Then follow on screen instructions. (for a ram clear, turn dip 8 on. wait for pictures below and turn dip 8 off for at least 3 seconds)

For either game or bod. when SSD is replaced you will see the game was hard reset(ram cleared)

## 1.2.2 Reference pictures



IN

**IDENTIFICATION**

Firmware ID: E5BD6D20  
Name: DEMO Alpha Spirit 243 Ways  
Version: DEMO1.00 crc16: 6DCF  
Universal ID: None

**HARDWARE INITIALIZATION**

CompactFlash: CF not detected  
Hard reset: LdRam

**SOFTWARE INITIALIZATION**

Ethernet: Dhcp init  
LabEther: No client/server  
NetClient: No ip address  
Usb: No device  
RemoteConfig: Ethernet not started

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# CONTACT US


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If you have any question, comment or feedback, please use the contact details provided below.

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