

# TRY YOUR SHOT AT A LUCKY JACKPOT!

Jackpot Shot brings new life to mini reels by combining them with powerful mechanics, including digits building awards, a jackpot wheel, and pot fillers tied to five different jackpots!

## JACKPOT SHOT



### JACKPOT POT FILLERS

Jackpot Shot symbols fill the scales with gold for a chance to win jackpots. When the middle pot filler is triggered, players will enter the Jackpot Wheel bonus.



### JACKPOT SHOT BONUS

Landing three or more mini reels triggers the Jackpot Shot bonus, where players have the possibility to win jackpots and credit values through a digits build cash prizes mechanic with respin opportunities!



### FREE GAMES

3 or more free games symbols award up to 15 Free Games. Free games are full of win potential with only two mini reels needed to activate the Jackpot Shot Bonus.







## GAME DETAILS

|                                |   |
|--------------------------------|---|
| Configuration                  | 5R-243Ways  |
| Multi-Denomination             | Operator & Player Selectable                                      |
| Denomination                   | \$0.01, \$0.02, \$0.05, \$0.10                                    |
| Cost to Cover                  | \$0.01: 75cr<br>\$0.02: 50cr<br>\$0.05/\$0.10: 25cr               |
| Available RTP                  | CL II: 89%, 91%, 93%, 95%<br>CL III/HHR: 88%, 90%, 92%, 94%       |
| Volatility                     | High  |
| Overall Hit Frequency          | 23.92%  |
| Max Liability at Cost to Cover | \$0.01: 154,635cr<br>\$0.02: 103,090cr<br>\$0.05/\$0.10: 51,545cr |
| Base Game Feature Frequency*   | Frequent  |
| Bonus Feature Frequency*       | Medium Frequent   |
| Progressive Type               | N/A   |
| Progressive Contribution       | N/A   |
| Hardware Compatibility         | Beacon+, b49 2.0, b49 3.0   |
| Available Markets              | Class II, Class III, HHR  |

|                  |               |
|------------------|---------------|
| * Very Frequent  | ≤50 Games     |
| Frequent         | 51-100 Games  |
| Medium Frequency | 101-200 Games |
| Infrequent       | 201-400 Games |
| Very Infrequent  | ≥400 Games    |



Never the  
Same Twice



Believable &  
Achievable



Distraction  
Action

**CONTACT US  
TODAY TO GET  
THIS GAME ON  
YOUR FLOOR!**

## RECOMMENDED CONFIGURATIONS

| Denominations<br>Player-Selectable | Max Bet     | Button Deck                            |
|------------------------------------|-------------|--|
| \$0.01                             | 750 credits | \$0.01 - 75, 125, 175, 250, 500, 750cr |
| \$0.02                             | 500 credits | \$0.02 - 50, 75, 100, 150, 250, 500cr  |
| \$0.05                             | 500 credits | \$0.05 - 25, 50, 100, 150, 200, 500cr  |
| \$0.10                             | 500 credits | \$0.10 - 25, 50, 100, 150, 250, 500cr  |



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